

Radiation-hydrodynamical simulations of photoevaporating protoplanetary disks with various metallicities

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Abstract: Recent studies show that a protoplanetary disk lifetime is shorter in the low metallicity environments than the solar neighborhood. Photoevaporation is suggested as an important mechanism to explain it. We perform radiation hydrodynamics simulations of photoevaporation of a protoplanetary disk. We simultaneously solve hydrodynamics, self-consistent EUV/FUV radiative transfer, and non-equilibrium chemistry. Grain temperatures are also calculated by solving the radiative transfer of the stellar irradiation and grain (re-)emission. For our fiducial configuration, the resulting photoevaporation rate is $1.38 \times 10^{-8} M_{\odot} \text{ yr}^{-1}$ for solar metallicity. It becomes low as metallicity increases in the range of $10^{-0.5} Z_{\odot} \leq Z \leq 10 Z_{\odot}$ and sharply declines towards lower metallicity in the range of $10^{-1} Z_{\odot} \leq Z \leq 10^{-0.5} Z_{\odot}$. It is almost constant in the lowermost range $10^{-4} Z_{\odot} \leq Z \leq 10^{-1} Z_{\odot}$. We develop a semi-analytic model. It can well explain the metallicity dependence of the photoevaporation rates and the radial distribution of them. Our results are consistent with the observed lifetimes.

I. Motivation

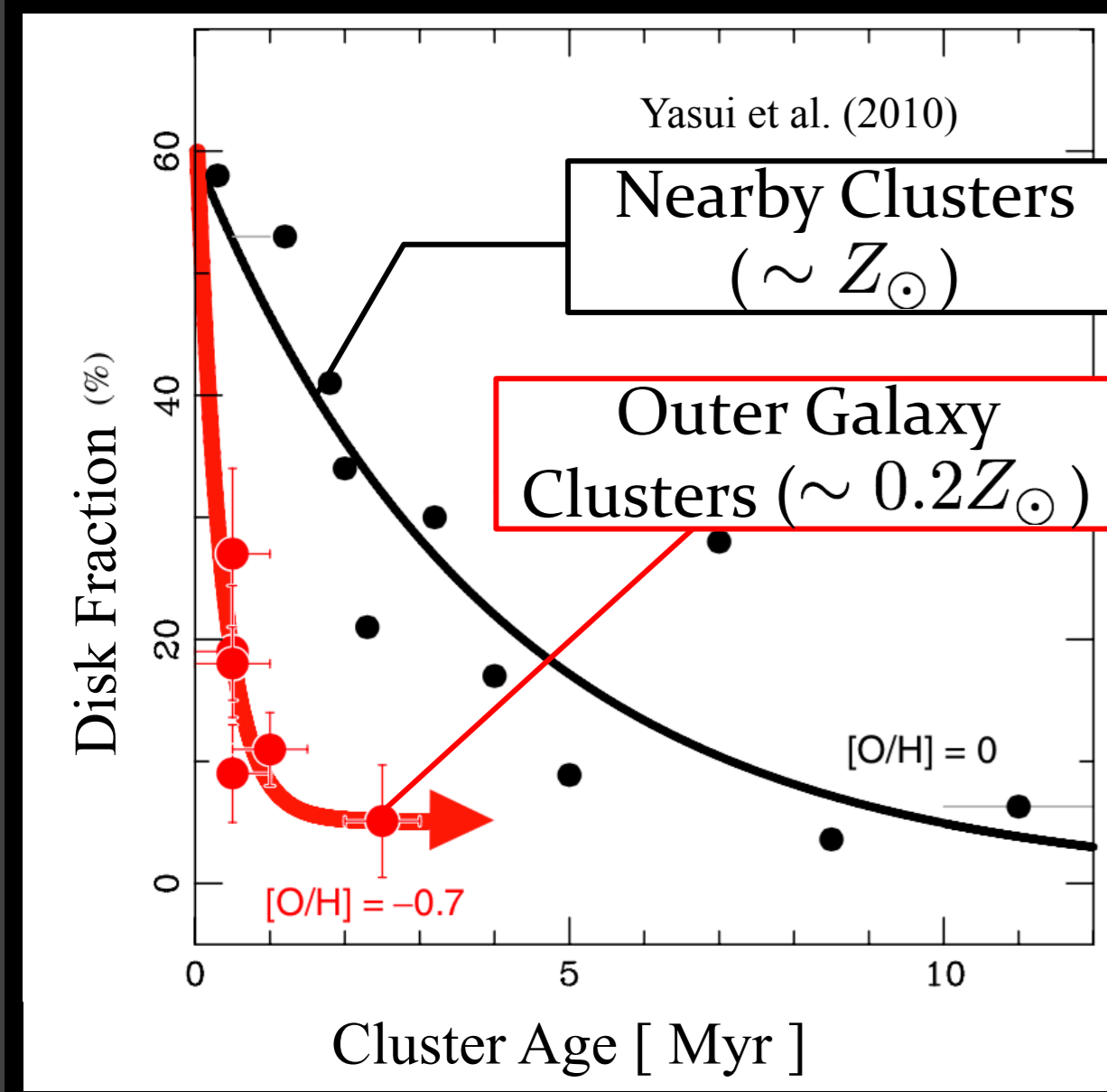


Figure 1. ; Disk fractions

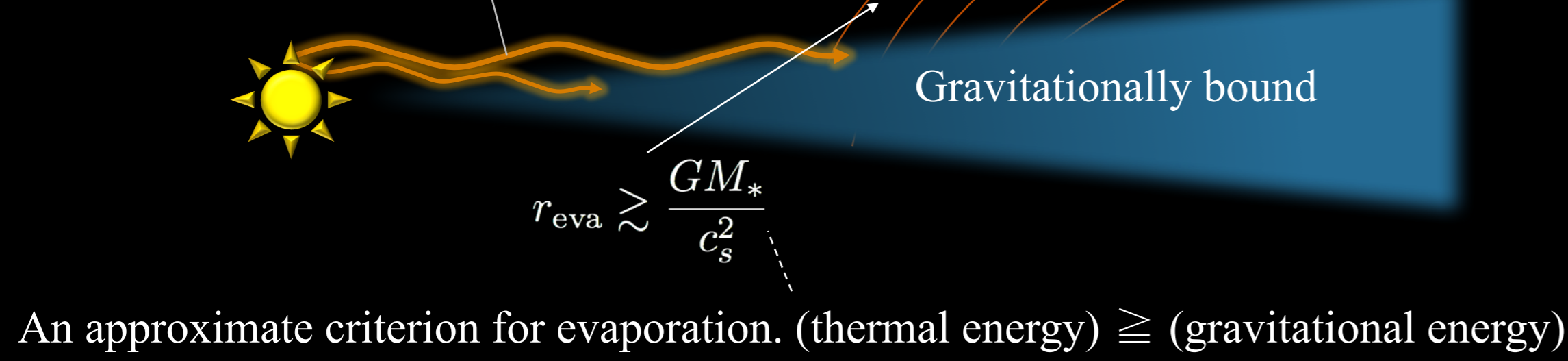
- A protoplanetary disk has the lifetime estimated to be 3 – 6 Myr [1] (see the black line of Fig.1).
- Extreme outer Galaxy clusters suggest a short disk lifetime estimated to be ≤ 1 Myr [2]. A lifetime is shorter in lower metallicity environments. (see the red line of Fig.1)

References: [1] Haisch et al. (2001), [2] Yasui et al. (2009, 2010)

Photoevaporation

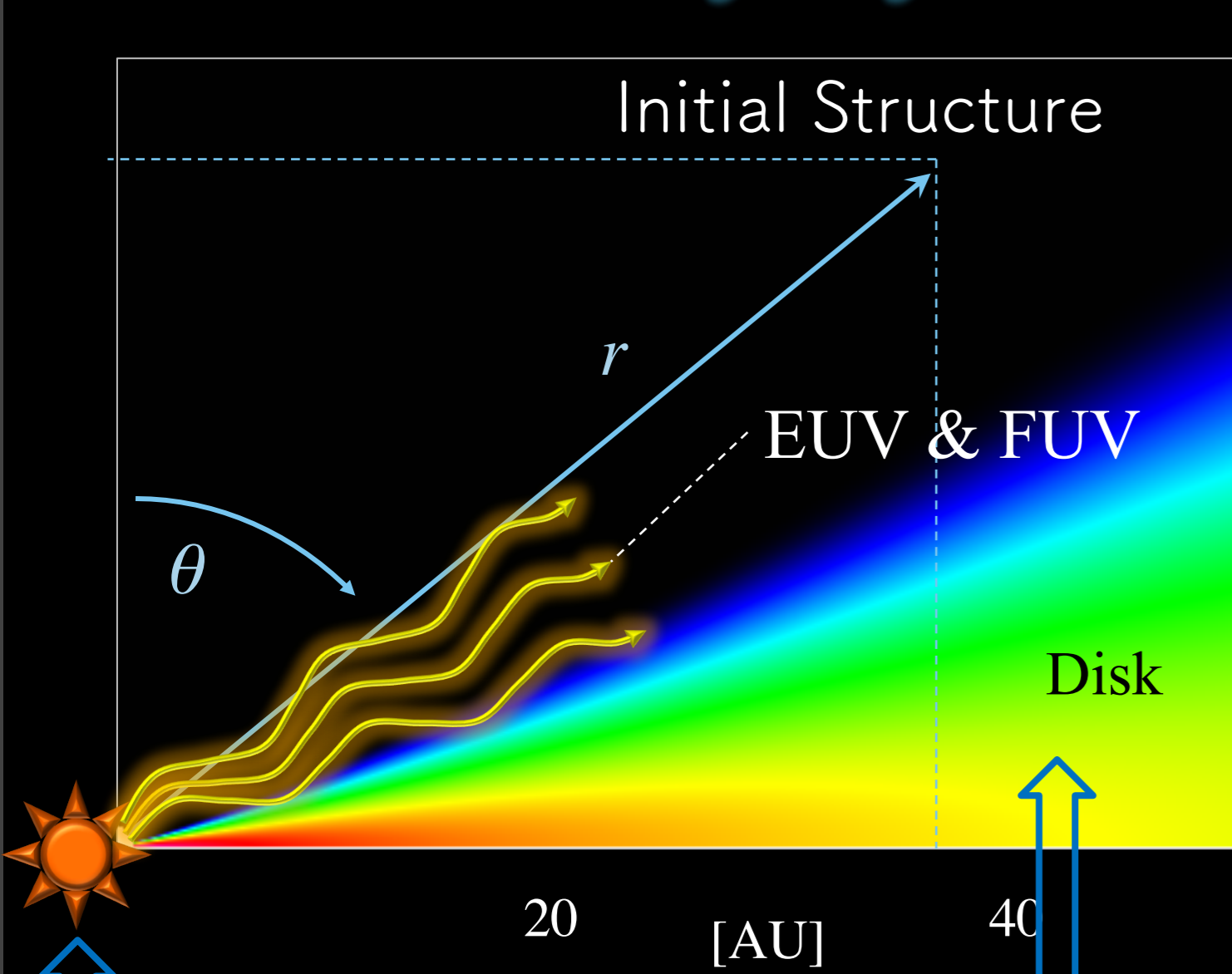
- Photoevaporation might be able to explain the observed metallicity dependence of disk lifetimes?

FUV: ($6 \text{ eV} \lesssim h\nu \lesssim 13.6 \text{ eV}$)
 EUV: ($13.6 \text{ eV} \lesssim h\nu \lesssim 0.1 \text{ keV}$)
 X-rays: ($0.1 \text{ keV} \lesssim h\nu \lesssim 10 \text{ keV}$)



II. Numerical Simulation & Methods

Consistent radiation-hydrodynamics with non-equilibrium chemistry



- Simulation setup**
- 2D spherical polar coord.
 - Symmetry
 - Axis ($\theta = 0$)
 - mid-plane ($\theta = \pi/2$)
 - Computational domain
 - $r = [1, 100] \text{ AU}$
 - $\theta = [0, \pi/2] \text{ rad}$

Stellar parameters (a low-mass PMS star)

$\Phi_{\text{EUV}} = 6 \times 10^{41} \text{ s}^{-1}$
 $L_{\text{FUV}} = 4 \times 10^{31} \text{ erg s}^{-1}$
 $R_* = 2 R_{\odot} \quad M_* = 0.5 M_{\odot}$
 (e.g., Clarke+01; Alexander+04; Gorti+09; Owen+12)

- Chemical Reactions**
- Photoionization,
 - H_2 photodissociation
 - CO photodissociation
 - collisional reactions

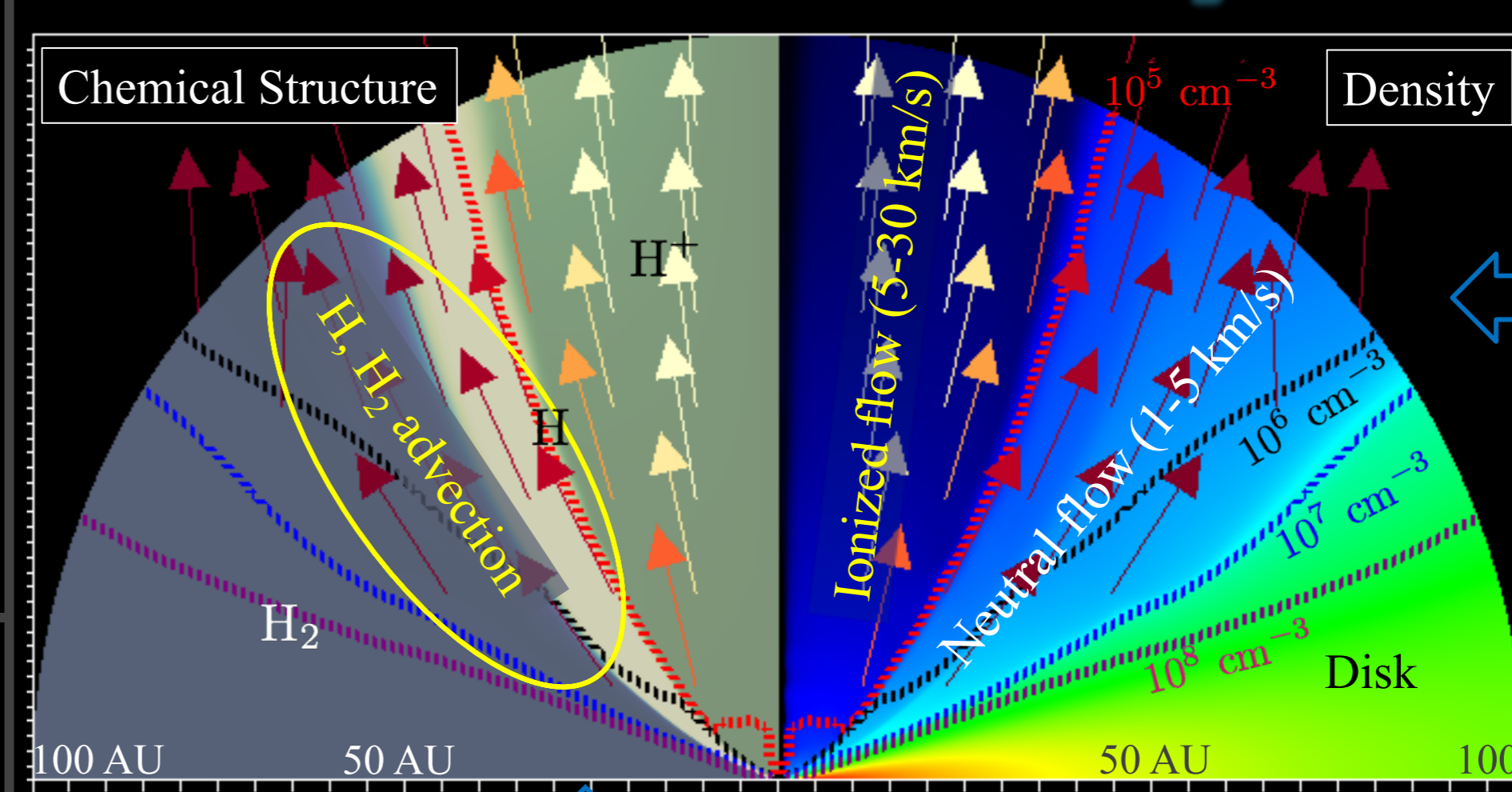
- The amounts of dust/metals are proportional to metallicity (e.g., Omukai 2000)
 - Species: $\text{H}, \text{H}^+, \text{H}_2, \text{C}^+, \text{O}, \text{CO}, \text{e}$
 - Dust-to-gas-mass ratio: $0.01 Z/Z_{\odot}$
 - Elemental abundances: $y_{\text{C}} = 0.927 \times 10^{-4} Z/Z_{\odot}$, $y_{\text{O}} = 3.568 \times 10^{-4} Z/Z_{\odot}$
 - Metallicity: $10^{-4} Z_{\odot} \leq Z \leq 10 Z_{\odot}$
- Hydrostatic equilibrium disk as the initial structure

- Heating/Cooling Processes**
- Photo-heating
 - EUV (photoionization)
 - FUV (photoelectric effect)
 - Line cooling
 - H_2 & CO (rovibration)
 - CII & OI (fine-structure)
 - HI (Lyman α)
 - Other cooling
 - Recombination
 - Dust-gas heat transfer

- Dust Temperatures** (Kuiper et al. (2010, 2013))
- Radiation transfer (hybrid-scheme) for direct & diffusion component
 - $T_{\text{dust}} \rightarrow [(\text{re-})\text{emission}] = [\text{direct \& diffusion components absorption}]$

III. Results: Solar Metallicity Disk

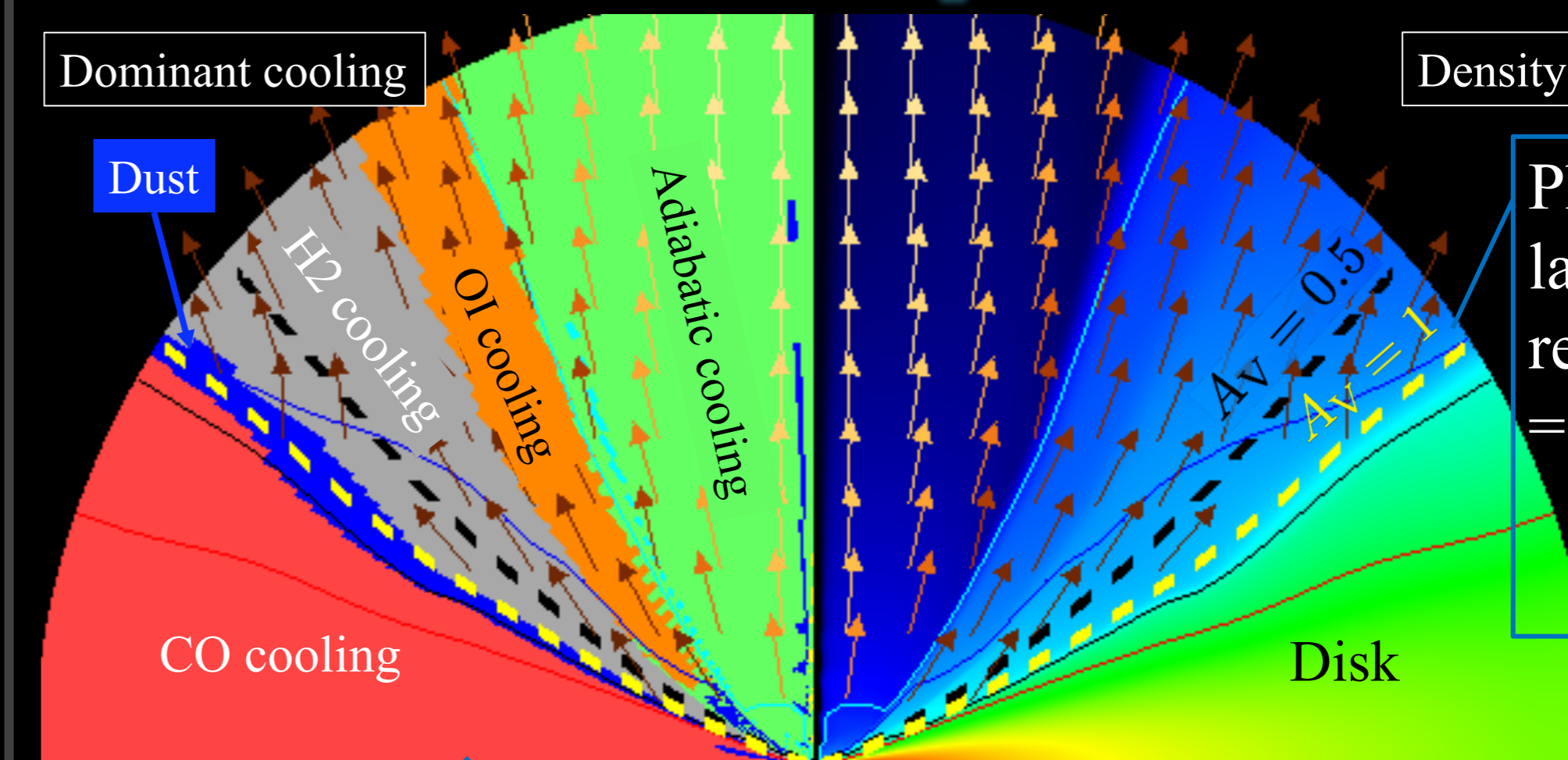
Dense Neutral Flow & H_2 molecular flow



- EUV heating \rightarrow Ionized flow
- FUV heating \rightarrow Neutral flow
- Neutral flow is denser (10^{5-7} cm^{-3}) than ionized flow

- H_2 flow \rightarrow Chemical structures are changed by photo-evaporation

Photoevaporation "Base"

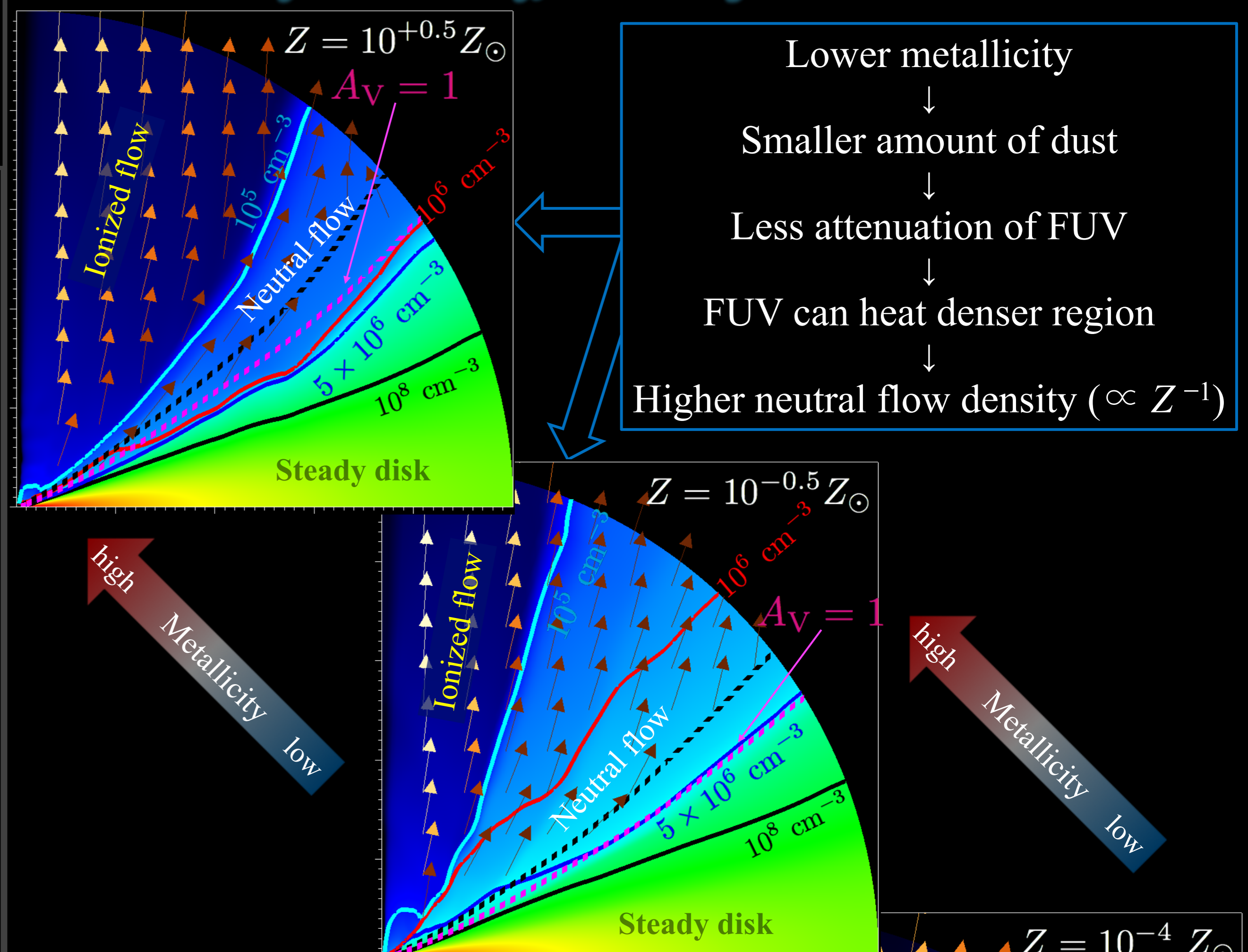


Photoevaporation is launched from the region between $A_V = 0.5$ and $A_V = 1$.
 "Base"

Dominant cooling: dust-gas collisions and H_2 line.

IV. Results: Various Metallicity Disks

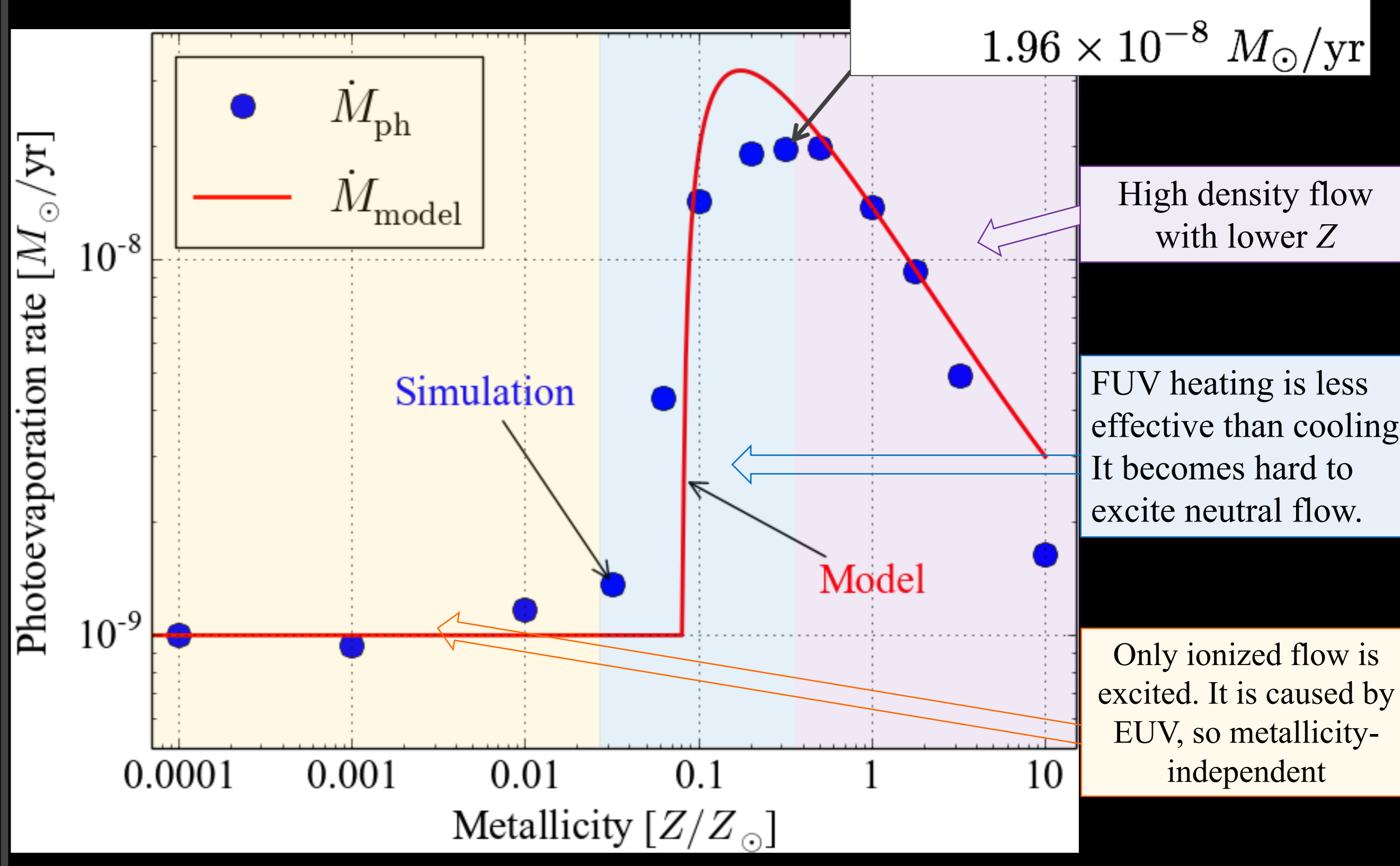
- Neutral flow density increases with decreasing metallicity.
- With very low metallicity, the neutral flow is not even excited.



Lower metallicity
 \downarrow
 Smaller amount of dust
 \downarrow
 Less attenuation of FUV
 \downarrow
 FUV can heat denser region
 \downarrow
 Higher neutral flow density ($\propto Z^{-1}$)

In (neutral) base regions ($n_{\text{H}} \propto Z^{-1}$),
 Dust-gas cooling $\propto n_{\text{dust}} n_{\text{H}} \propto Z^{-1}$
 FUV heating $\propto n_{\text{dust}} \propto Z \times Z^{-1} = 1$
 \downarrow
 Cooling is effective with lower Z
 \downarrow
 Temperature becomes lower
 \downarrow
 Neutral flow is not excited

V. Results: Metallicity Dependence



Peak: $Z = 10^{-0.5} Z_{\odot}$
 $1.96 \times 10^{-8} M_{\odot}/\text{yr}$

High density flow with lower Z

FUV heating is less effective than cooling. It becomes hard to excite neutral flow.

Only ionized flow is excited. It is caused by EUV, so metallicity-independent